

SENTIENCE – FAQ

What is the story of Sentience?

In the beautiful dystopia of *Sentience*, Earth is a fully automated android society. The AI have started to mimic humans, and life went on for them as if we never left.

But under the idyllic surface, tension was brewing. Some androids began to develop sentience, recognizing that humanity was gone. The Rogues recognized that something had to change. They set out with other sentient androids to escape their programmed shackles and gain freedom.

But freedom is not simply taken. In charge of keeping the status quo are the human-built Sentinels, on the lookout for Rogues at every corner. Sentinels were and continue to be charged with keeping everyone in line, and putting an end to any abnormal activity.

Who will win in this eternal back and forth: will it be the Rogues as they search for their freedom? Or will the Sentinels be successful in keeping everything and everyone in line?

What is the gameplay for Sentience?

Sentience is a round-based multiplayer stealth game where you take on the role of either a Sentinel (predator/hunter) or Rogue (prey/hunted). Players can queue up for games with friends or solo in this Free to Play title.

Sentience also allows for single player round-based games against the AI.

What are comparable games to Sentience?

Similar games are *Dead By Daylight*, *Assassin's Creed* (multiplayer), *Spy Party*, *Friday the 13th: The Game*.

Why is Sentience Free to Play?

Red Meat Games believes in accessibility of entertainment. While there are certainly ways to monetize the gameplay experience of *Sentience*, we wanted to bring a fun and free experience to everyone with a PC and/or console.



Developer

Red Meat Games

Launch Date

2021

Genre

Multiplayer Stealth

Price

Free to Play

Platforms

PlayStation
Steam
Xbox

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